

Title – Impariamo a Sognare | Let's Learn to Dream

Scientific coordinator – Laura Fregolent

Project ID – 2020-EDN-00235

CUP (National Project ID) – E91I22000200008

Department – Department of Architecture and Arts

luav Role – Project Partner

Lead Partner – COSEP Società Cooperativa Sociale

Other partners – Fondazione ACRA, Associazione TechStation, Associazione AGEMUS (Genitori per la Musica e la Cultura), APS Tipsina, APS Enars-Enzima, Associazione Domna, Popoli Insieme OdV, CSV di Padova e Rovigo, Municipality of Padua, Cooperativa Train De Vie, Cooperativa Il Sestante, FISPPA University of Padua, DPSS University of Padua, Equality Cooperativa Sociale, Istituto Comprensivo 8, Istituto Comprensivo 9, Liceo Scientifico Fermi, CPIA, IIS Giovanni Valle, Lab.D.A. srl-STP, Veneto Region

Duration – 36 months

Start – 01/12/2022

Closure – 30/11/2025

Project budget – € 625.263,51

luav budget – € 25.480,00

Funding to luav – € 20.384,00

Source of funding – Agency for Territorial Cohesion - Program to Combat Educational Poverty - Public Call for Proposals Directed at the Third Sector for the Submission of Projects to Combat Educational Poverty to Be Funded in the Lombardy and Veneto Regions to be funded under the Development and Cohesion Fund (Decree No. 191 of November 9, 2020)

Description – The project aims to **combat educational poverty** among children and teenagers aged 11 to 17 living in the southeastern district of Padua, particularly in the urban areas of the Guizza and Crocifisso neighborhoods, where there are instances of petty crime, drug dealing, school dropouts, and difficulties with integration. The project will implement experimental initiatives that share a common thread of the Future Studies approach and community development.

All actions proposed by the “Impariamo a Sognare” project are based on three principles: **anticipation**, understood as the ability to reflect on various scenarios and seize opportunities to play an active role in them; **prevention**, because by identifying potential situations of distress early on, it is possible to trigger processes that can reduce their risks; **sustainability**, understood as the ability to activate generative processes and produce changes that endure over time.

The initiatives are part of a three-phase process: attract and engage (street education, peer education); connecting and transforming (thematic workshops; artistic, expressive, and recreational workshops; coding school; after-school programs; spaces for dialogue—listening centers and conflict prevention/mediation interventions; networking and the educational poverty observatory); generating beauty (urban regeneration and community development; communication 2.0; social planning and fundraising).

Objectives – The project aims to create the conditions that encourage young people to reflect on their own potential and to acquire the skills needed to see and feel that new paths are viable, actively shaping their own future and that of their community.

The project targets Italian and foreign youth living in conditions of heightened risk of educational poverty. Particular attention will be given to NEETs and the integration of second-generation foreign youth.

Website – www.impariamoasognare.it

Facebook – [Impariamo a Sognare](https://www.facebook.com/Impariamoasognare)

Instagram – [@impariamoasognare_padova](https://www.instagram.com/impariamoasognare_padova)